

# Betec


## Angulus 100 cm Typ 20



### Oberfläche

- chrome
- or mat
- Laiton brillant
- Laiton mat
- nickel brillant
- matte de nickel
- noir
- Browning
- or brillant

### Technical details

<b>Pays de fabrication</b>	 Allemagne
<b>fabricant</b>	Betec
<b>concepteur</b>	Horst Lettenmayer
<b>protection</b>	IP20
<b>Contenu de la livraison</b>	LED
<b>aptitude de tension</b>	110 - 240 Volt
<b>Projection en cm</b>	20
<b>matériel</b>	laiton
<b>Puissance en Watt</b>	34,1 W
<b>LED</b>	y compris
<b>Indice de rendu des couleurs</b>	>90
<b>Flux lumineux en lm</b>	3.277,1
<b>La température de couleur en Kelvin</b>	2.700 extra blanc chaud
<b>Dimensions</b>	H 21 cm   L 100 cm

### Description

This Betec Angulus is a picture light with an angled shape. It has a lamp head that can be rotated around its own axis. This allows it to be repositioned as needed to illuminate or highlight an image. This lamp is therefore ideal for illuminating pictures, menus and music stands. A Duo LED is integrated as the light source. A Duo LED consists of two LEDs in one housing and therefore has a particularly high light output. Here, a lamp with a length of 100 cm and a projection of 20 cm (bracket type 20) is offered.

The Betec Angulus 100 cm is available in the surfaces brass glossy, brass matt, chrome, nickel glossy, nickel matt, burnished, black matt, gold glossy and gold matt. The scope of delivery includes a mounting set with which the lamp can be easily attached directly to a picture or to the wall. As standard, the picture light has a colour temperature of 2,700 Kelvin extra warm white. On request, it is also available with 2,400 Kelvin extra warm white, 3,000 Kelvin warm white or 3,100 Kelvin white. The integrated LED is characterised by very good colour rendering with a high colour rendering index of Ra >90. A touch dimmer is offered as an accessory, with which the lamp can be switched and dimmed by touch. The Angulus is additionally available in three other lengths and with a projection of 15 cm or 25 cm.