

# Betec


## Clarus 96 cm Typ 11



### Oberfläche

- chrom
- Matt złota
- Mosiądz błyszczący
- Mosiądz matowy
- nikiel błyszczący
- nikiel mat
- czarny
- wypalany
- złoty błyszczący

## Technical details

<b>Kraj produkcji</b>	 Niemcy
<b>Producent</b>	Betec
<b>Projektant</b>	Horst Lettenmayer
<b>Stopień ochrony / Stopień ochrony IP</b>	IP20
<b>Zawartość opakowania</b>	LED
<b>napięcie przydatność</b>	110 - 240 Volt
<b>Projekcja w cm</b>	11
<b>tworzywo</b>	mosiądz
<b>ściemnianie</b>	ściemniające z przycinaniem fazy i ściemniaczem z regulacją fazy
<b>Moc w watach</b>	13,2 W
<b>LED</b>	łącznie
<b>Wskaźnik oddawania barw</b>	>90
<b>Strumień świetlny w lm</b>	1.438,9
<b>Temperatura barwowa w stopniach Kelvina</b>	2.700 extra biała ciepła
<b>Dimensions</b>	H 20 cm   L 96 cm

## Opis

The Betec Clarus is ideal for illuminating pictures, music stands and menus. Thanks to its rotatable lamp head, the light can be realigned as needed to illuminate a picture without glare. Here, the picture light is offered with a length of 96 cm and a projection of 11 cm (bracket type 11). The high constant light output with low power consumption and extremely long service life are ideal prerequisites for modern picture lighting.

The Betec Clarus 96 cm is available in the surfaces brass glossy, brass matt, chrome, nickel glossy, nickel matt, burnished, black matt, gold glossy and gold matt. The scope of delivery includes a mounting set with which the light can be easily attached directly to a picture or to the wall. The picture light has a colour temperature of 2,700 Kelvin extra warm white as standard. On request, it is also available with 2,400 Kelvin extra warm white, 3,000 Kelvin warm white or 3,100 Kelvin white. The integrated, dimmable LED features very good colour rendering with a high colour rendering index of Ra >90. A touch dimmer is offered as an accessory, with which the lamp can be switched and dimmed by touch. Betec offers the Clarus lamp in ten other lengths and with a projection of 17 cm or 22 cm.